

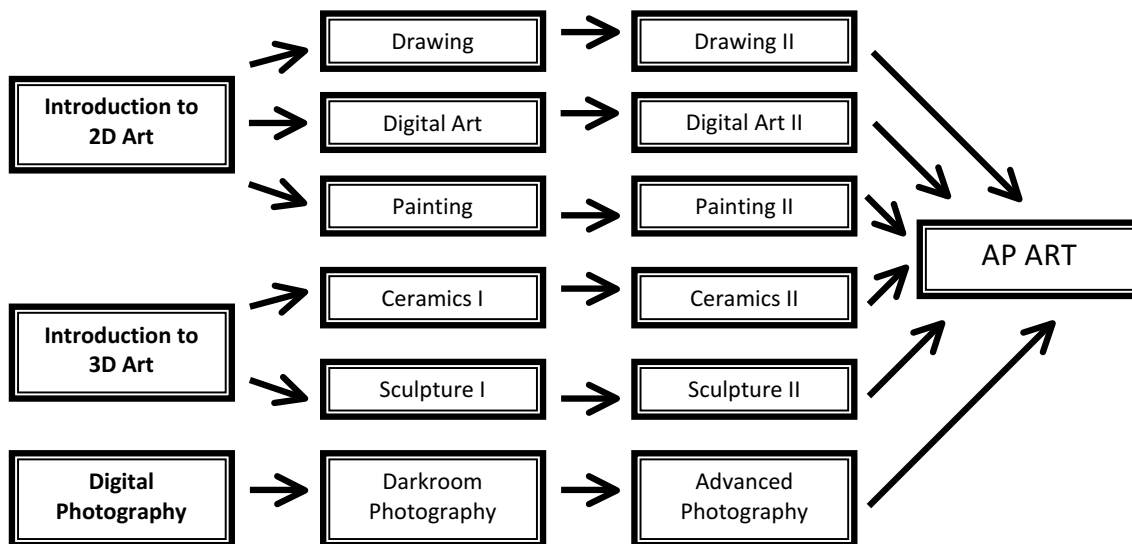


# Art Education Courses

Visit the 2018 Rosemount High School Student Art Gallery at [www.district196.org/rhs/art/](http://www.district196.org/rhs/art/)!

Students enrolled in Visual Arts classes are rewarded with a multi-faceted education that includes examinations of world history and cultures, exercises in problem-solving skills, learning concepts essential to any design based industry, working with their hands, and most importantly: the opportunity to create their own expressive art.

The Art Department at Rosemount High School is designed with two courses that must be taken before entering any other art classes. Introduction to 2D Art and/or Introduction to 3D are prerequisites for each of the other art classes (ie, Drawing I, Ceramics I, etc.) Students taking any Art classes at Rosemount High School will work with a wide variety of materials and have the opportunity to express themselves through their projects. Although many areas of art and design will be explored, emphasis will be placed on the production of artwork. Each class is designed with the beginner in mind, but allows room for the advanced student to grow. No art experience is required to be successful!




Advanced levels of each course, as well as AP Studio Art, are offered as independent studies. Instructor approval is required for AP and all level III courses.

A \$10 materials donation for all Visual Arts courses will be requested. The 1 credit "Arts" requirement for High School graduation per School District 196 and Minnesota state standards will be satisfied by successful completion of any Visual Arts course.

The visual arts program is designed for students with the desire to express themselves through art materials, enrich their cultural awareness and, for some, explore career possibilities. The art courses are based on a discipline-based approach which incorporates history, evaluation, and aesthetic understanding. It is the goal of the art program to provide students with a journey of artistic discovery for creative self expression and personal fulfillment while using right brain functions considered essential for tomorrow's leaders, inventors, thinkers and artists. Students will be expected to learn about, as well as to make, art.

All students entering the art program should take one of the foundation design courses. For study in the basic art education techniques and skills of drawing and painting, students should take Introduction to 2D Art. In Introduction to 3D Art, students have the opportunity to explore the techniques and skills of three dimensional art materials and medias. Following these foundation courses students may continue to take additional courses such as Painting I, Drawing I, Ceramics I, Sculpture I and Digital Art. Please note that students wishing to take Ceramics I and Sculpture I should take the prerequisite course Introduction to 3D Art first. Eleventh and twelfth grade students continue beyond the level II courses by enrolling in Studio Art with a 2D or 3D focus (permission required). This course can also be used as an Advanced Placement credit for senior college-bound art students.

**NOTE: A donation for all visual art courses will be requested.**

 **NOTE: Successful completion of any course in this department will satisfy the 1 credit "Arts" requirement.**

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# ART EDUCATION COURSES

## COURSES OFFERED TO STUDENTS IN GRADES 9, 10, 11 AND 12

 **0102 Introduction to 2D Art** Grades 9, 10, 11, 12  
Prerequisite: None

No experience necessary! Introduction to 2D Art is an entry-level foundation course and is recommended for both the beginner and experienced students. Students will learn proper techniques using a wide variety of professional art materials, which may include graphite and colored pencil, acrylic and watercolor paint, ink and printmaking.

 **0103 Introduction to 3D Art** Grades 9, 10, 11, 12  
Prerequisite: None

No experience necessary! Introduction to 3D Art is an entry-level foundation course covering various three-dimensional media and art forms and is recommended for both beginner and experienced students. Materials used in class may include clay, glass, metal, plaster and wood. Students will work with their hands and learn methods used to create functional artwork.

 **0130 Digital Art I** Grades 9, 10, 11, 12  
Prerequisite: Introduction to 2D Art

Digital Art introduces students to a variety of creative projects using professional imagining software with a focus on Photoshop and Illustrator. Projects will include a combination of graphic design and digital drawing: designing logos, converting handmade illustrations into electronic graphics, animating digital images and photographs, and for advanced students, using 3D animation programs to build and animate objects. Drawing exercises will be included to help develop traditional drawing skills used for digital imagery.

 **0134 Ceramics I** Grades 9, 10, 11, 12  
Prerequisite: Introduction to 3D Art

Students will explore basic techniques and skills in the construction of functional and decorative hand-built and wheel-thrown pottery. Students will create a collection of their own glazed, finished pottery over the course of the trimester.

 **0136 Drawing I** Grades 9, 10, 11, 12  
Prerequisite: Introduction to 2D Art


Students will explore the basic techniques and materials of observational, mechanical, and imaginative drawings. Materials that will be used are graphite pencils, pastels, conte crayons, charcoal, watercolor, ink, crayons, and color pencils. Students will learn methods and exercises to enhance their drawing skills.

 **0138 Painting I** Grades 9, 10, 11, 12  
Prerequisite: Introduction to 2D Art

Painting techniques, materials, and history of watercolor and acrylics will be studied in this course. Color theory, mixing and paint application will be taught. Emphasis will be on composition, developing painting skills and understanding painting styles. Students will learn about the history of modern art. Portraits, landscapes, animal art, still life studies and interiors will be covered.

 **0140 Sculpture I** Grades 9, 10, 11, 12  
Prerequisite: Introduction to 3D Art

Students will explore the techniques and materials used in making three-dimensional forms and constructions. Materials that may be used are wood, wax, paper, metal, clay and plaster. Processes that may be covered include casting, molding, carving, and construction such as welding or soldering. Art appreciation of past and present sculptors will be taught as it pertains to project activities.

 **0141 Ceramics II** Grades 9, 10, 11, 12  
Prerequisite: Introduction to 3D Art and Ceramics I

This level II advanced course is an extension of Ceramics I. Students will work independently on hand-built and wheel-thrown clay forms that are both functional and decorative. Focus will be on developing skills in creating ceramic item as well as in learning about clays, glazing and firing pottery. Emphasis will be placed on development of a personal ceramic style, and the context of a student's artistic voice.

 **0142 Drawing II** Grades 9, 10, 11, 12  
Prerequisite: Introduction to 2D Art and Drawing I

This level II advanced course is an extension of Drawing I. Students will independently explore advanced techniques and materials of abstract, representational, observational, imaginative, and mechanical drawing. Materials used include graphite, chalk, oil pastels, charcoal, ink, conte crayons, crayons, colored pencils, and scratchboard. Essential learning includes: measurement for correct proportion, drawing the human face and figure, gesture and contour drawing, one and two-point perspective, architectural rendering, and creating animals with textures using scratchboard techniques. Emphasis will be placed on development of a personal drawing style, and the context of a student's artistic voice.

## ART EDUCATION COURSES

### 0144 Painting II

Grades 9, 10, 11, 12  
Prerequisite: Introduction to 2D Art and Painting I

This level II advanced course is an extension of Painting I. Students will explore independently the history and techniques involved in watercolor, acrylic, and oil paints. Units on how to apply color theory to create mood, spatial relationships, and depth will be explored through observational studies of master painters in acrylics, creating angelic frescoes, expressive oil landscapes, and watercolor figure studies. Historical developments from the enlightened Renaissance to the explosion of 20th century art ideas will be discussed. Emphasis will be on developing a personal style in painting and understanding the ideas behind different styles of painting. Emphasis will be placed on development of a personal painting style, and the context of a student's artistic voice.

### 0146 Sculpture II

Grades 9, 10, 11, 12  
Prerequisite: Introduction to 3D Art and Sculpture I

This level II advanced course is an extension of Sculpture I. Students will independently explore advanced techniques and materials in at least three processes. Focus will be on developing skills. Media used are paper, clay, plaster, wood, and plastics. Projects may include a classical Greek or Roman styled mythical moment, and earthenware clay studies in bas relief, thematic fragile wood and paper fan formations, interlocked balloon abstractions, painted plaster portrayal of physical movement, and carved wood figurine. Emphasis will be placed on development of a personal sculptural style, and the context of a student's artistic voice.

### 0151 Digital Art II

Grades 9, 10, 11, 12  
Prerequisite: Introduction to 2D Art and Digital Art I

Digital Art II gives students the opportunity to further develop the software skills and tools learned in Digital Art I. Students will individually conceptualize and execute projects of their own design using software including Adobe Photoshop and Illustrator.

### 1126 Photography A: Digital Photography

Grades 9, 10, 11, 12  
Prerequisite: None

Students will use their own digital cameras or will have one checked out to them to use for this course. Digital camera functions and Photoshop will be used together to create creative and professional looking digital images and prepare them for upload and online sharing. Students will have the opportunity to choose their own photo enhancements and manipulations, and will learn the language of digital images and files. **Note: A \$10 student donation for materials will be requested.**

### 1125 Photography B: Black and White Photography

Grades 9, 10, 11, 12  
Prerequisite: Photography A (recommended)

Students will use 35mm black and white film to produce their own images in this introductory course. Emphasis is placed on camera functions and composition to create artistic photographs. Students will build a camera, learn the physics of photography, develop film and experience working in a darkroom to create black and white photographs. **Note: Successful completion of this course satisfies the 1 credit Arts requirement. Note: A \$10 student donation for materials will be requested.**

### 1127 Photography C: Advanced Photography


Grades 9, 10, 11, 12  
Prerequisite: Photography A & B

A combination of 35mm film and digital processes will be used in this course. Students will have the opportunity to design their own projects that explore their individual voice and interests and will build a portfolio of images that covers many aspects of photography and shows off the students' individual style. Advanced darkroom and digital photographic process will be explored. **Note: A \$10 student donation for materials will be requested.**

## COURSES OFFERED TO STUDENTS IN GRADES 11, 12

Studio Art / Advanced Placement Portfolio (college preparatory) Courses offered to students in grade 11, 12

### 0161 Advanced Placement Studio Art : 2D Design A

 0162 Advanced Placement Studio Art : 2D Design B

0163 Advanced Placement Studio Art : 2D Design C

Grade 11, 12  
Grade 11, 12  
Grade 11, 12  
Prerequisite: Art Teacher Permission

Students enrolled in AP Studio Art 2D will establish their own studio space in the Art Department and create a portfolio of individual artworks over the course of three trimesters. Students will work individually with the instructor to design projects that reflect the students' unique skills, voice and interests. This collection of works is then submitted to the AP Board at the end of the school year in place of an exam for possible college credit. Instructor approval is the prerequisite for this class.